

## Computer Science 6th Class English Medium Online Test

2 E	In flow, steps will be executed in the same sequence they are written in.  Every algorithm has and  is finite sequence of instruction to solve a specific problem.  Fhinking the domain of problem and ignoring irrelevant material is called.	A. Repetitive B. Conditional C. Sequential D. None A. Loop, condition B. Start, stop C. finite, infinite loops D. Sequence, conditions A. Unspecified instructions B. Specific instructions C. Algorithm D. None
	is finite sequence of instruction to solve a specific problem.	B. Start, stop C. finite, infinite loops D. Sequence, conditions A. Unspecified instructions B. Specific instructions C. Algorithm D. None
3 -		B. Specific instructions C. Algorithm D. None
	Thinking the domain of problem and ignoring irrelevant material is called	A Algorithmic docion
4	Thinking the domain of problem and ignoring intelevant fliaterial is called.	A. Algorithmic design     B. Pattern identification     C. Problem decomposition     D. Abstraction
5 ι	ooking for similarites among the problems is called.	A. Algorithmic design     B. Pattern identification     C. Abstraction     D. Problem decomposition
6 E	Breaking down a big problem in to smaller problems is called.	A. Problem identification     B. Problem decomposition     C. Planning solution     D. Selecting best solution
7 -	is process of defining and decomposing of a problem.	A. Problem analysis B. Planning solution C. Problem identification D. test solution
8 F	First stepof systematic process of problem solving is.	A. Problem analysis B. Planning solution C. Problem identification D. Test solution
9 \	What is the purpose of limiting hand and finger movement while typing.	A. To play games B. To increase typing speed C. To improve typing style D. To increase typing accuracy
10 \	What is the benefit of typign accurately.	A. To type faster B. To tye more efficiently C. To type with more style D. To type with more flair